KS3 Technology Curriculum Map 2024/25

your dreams, your future, our challenge

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Food Hygiene and safety. Eatwell guide/hea	althy eating. Knife skills/how and why we	cook food. Cereals and staple foods. Mi	lk and dairy. Meat and fish. Eggs		
Food choice and nutrition. Bread. Functions of ingredients; pastry/cakes/gelatinisation. Multicultural influences. Availability of food					
Rotation 1: Siege Weapons Health and Safety in the workshop Basic Joints – Use of hand tools in the workshop Working Drawings Collaborative designing Making Skills – focus on Wood	Rotation 2: Elements 2 dyeing techniques — tie dye & batik 2 printing techniques — stencilling & block Safe and correct use of the Sewing Machine Core design skills	Rotation 3: IT Logging in Email safety Practicing email Internet searching and sourcing Microbit Programming Block Editing Logic Statements Inputs and Outputs	Research topic skills Computer Aided Design Computer Aided Manufacture Vacuum Forming Logo Development Marketing	Rotation 5: Film & Media What is media? Denotative & connotative meanings Media Language – Mise-en-scene, Cinematog Editing & Sound Genre Conventions Planning a TV Drama Producing a digital storyboard	угару,
Rotation 1: Automata Modelling Skills Cam Mechanisms Material use – Manufactured Boards and Natural Timbers CAD/CAM - linkages	Rotation 2: Sustainable Design Electronic component symbols Environmentally conscious design – 6R's Design – sketching & CAD Paper making Reecycling plastics	Rotation 3: Upcycling Factors influencing design Product Branding Environmental issues associated with manufacture of denim Design and Manufacture of upcycled denim product	Rotation 4: IT Impact of Robotics Vex Programming Block Editing Logic Statements Inputs and Outputs	Rotation 5: Film & Media Conventions of Film Posters Media Language Historical Contexts Representation Regulation Marketing DVD Cover Design	