	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
12	Topic: Unit 1: Introduction to Esports Knowledge and skills • Organisation and structure of UK Esports • Organisation and structure of traditional sports in the UK Topic: Unit 2: Esports Skills, Strategies and Analysis Knowledge and skills • Skills tactics and training required in different genres • In game skills and strategies	Topic: Unit 1: Introduction to Esports Knowledge and skills • Classification of esports in different countries • Global organisations involved in esports Topic: Unit 2: Esports Skills, Strategies and Analysis Knowledge and skills • Characteristics of high performing teams • Best practice of high performing teams	Topic: Unit 1: Introduction to Esports Knowledge and skills • Esports teams • Esports Tournaments Topic: Unit 2: Esports Skills, Strategies and Analysis Knowledge and skills • The creation of an esports team	Topic: Unit 1: Introduction to Esports Knowledge and skills • Genres of esports games Topic: Unit 2: Esports Skills, Strategies and Analysis Knowledge and skills • Different strategies used • Different methods of analysis	Topic: Unit 1: Introduction to Esports Knowledge and skills • Job roles, career pathways and progression routes Topic: Unit 2: Esports Skills, Strategies and Analysis Knowledge and skills • Planning for individual performance • Planning for team performance	Topic: Unit 1: Introduction to Esports Knowledge and skills • Development planning for a career in esports Topic: Unit 2: Esports Skills, Strategies and Analysis Knowledge and skills • Analysing individual and team performance
13	**Topic:** Unit 3: Enterprise and Entrepreneurship in the Esports Industry **Knowledge and skills** • Esports enterprise and purpose • Esports entrepreneurial skills and behaviours • Entrepreneurial motivation, teamwork and creativity skills • Esports Entrepreneurial knowledge • Risks and concerns • Measures of success	**Topic:** Unit 3: Enterprise and Entrepreneurship in the Esports Industry **Knowledge and skills** • Generating enterprise ideas • Market research • Research methods • Business plans • Business pitches	**Topic:** Unit 4: Health, Wellbeing and Fitness for Esports Players **Knowledge and skills** • Types of physical activity • Benefits to esports players • Types of physical fitness • Signs of poor fitness	**Topic:** Unit 4: Health, Wellbeing and Fitness for Esports Players **Knowledge and skills** • Health monitoring • Measuring wellbeing • Validity and reliability	**Topic:** Unit 4: Health, Wellbeing and Fitness for Esports Players **Knowledge and skills** • Effective communication • Health testing • Interpreting results • Evaluating and feeding back to players	**End of course.**